Long term planning for Design Technology

	Des	sign	Ma	ake	Evaluate	Technic	cal knowledge	Cooking and nutrition
KS1	Design purposeful, functional and appealing products for themselves and others based on criteria	Generate, develop, model and communicate their ideas through talking, drawing, templates, mock- ups and ICT	Select and use a range of tools and equipment to perform practical tasks: cutting, shaping, joining and finishing.	Select and use a wide range of materials and components, including construction materials, textiles and ingredients	 Evaluate a range of existing products; and evaluate their own ideas against design criteria 	Build structures and explore how they can be made stronger, stiffer and more stable	Explore and use mechanisms (levers, sliders, wheels and axles) in their products	 Use the basic principles of healthy and varied diet to prepare dishes; and Understand where food comes from
KS2	 Use research Develop design criteria Use their criteria to inform the design of innovative, functional, appealing products that are fit for purpose and aimed at particular individuals or groups. 	Generate, develop, model and communicate their ideas through discussion, annotated sketches, cross- sectional and exploded diagrams, prototypes, pattern pieces and CAD	Select and use a wider range of tools and equipment to perform practical tasks: cutting, shaping, joining and finishing accurately	Select and use a wider range of materials and components, including construction materials, textiles and ingredients according to their functional properties and aesthetic qualities.	 Investigate and analyse a range of existing products Evaluate their ideas and products against their own design criteria and consider the view of others to improve their work Understand how key events and individuals in DT have helped shape the world 	Apply their understanding of how to strengthen, stiffen and reinforce more complex structures	 Understand and use mechanical systems in their products (gears, pulleys, cams, levers and linkages); Understand and use electrical systems in their products (i.e. circuits with switches, bulbs etc) Apply their understanding of computing to program, monitor and control their products 	 Understand and apply the principles of a healthy and varied diet; to prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques; and Understand seasonality and know where and how a variety of ingredients are grown, reared, caught and processed.
Middle School coverage	 Y5 levers, puppet, buggy Y6 moving toy, textiles Y6 what is graphic design? 		 Y5 Can you create a puppet? Sewing skills Y5 How can you make and power a buggy? Y6 Can you create a moving toy? Y6 What is textiles? 		 Y5 levers & puppet & buggy projects Y6 Moving toy and textiles 		 Y5 levers Y5 powered buggy Y6 moving toy 	 Y5 Is eating five a day a healthy balanced diet? Y5 & Y6 What is the rest of the world eating? Y5 What would my own restaurant have on the menu? Y6 Is counting calories healthy? Y6 If I had my own Subway outlet, what would I see on my menu?

Design and Technology projects

	Autumn	Spring	Summer
KS1	 Moving Pictures Links: traditional tales (English link), seasons (science) and The Magic Paintbrush (link to topic theme of Asia) Explore and evaluate a range of existing products Explore and use mechanisms in their products – sliders, levers and wheel mechanisms Design a purposeful, functional and appealing product to illustrate a story – with annotated sketches Make the product they have designed Evaluate their ideas against design criteria 	 Fabric bunting Links: Queen's anniversary of coronation in Feb (ahead of Platinum Jubilee in June). Topic theme of English Queens. Also Remembrance Garden link. Explore and evaluate a range of existing products Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and using computers for design Select from and use a range of tools and equipment to perform practical tasks Select from and use a wide range of materials and components, including textiles according to their characteristics Evaluate their ideas against design criteria	 Sensational Salads Links: plants (science) and being healthy (PSHE) Sustainability (eco-schools) Understand where our food comes from (in the context of both fruit and vegetables and fish) Explore and evaluate a range of existing products Use the basic principles of a healthy and varied diet to prepare dishes Select from and use a range of tools and equipment to perform practical tasks Evaluate their ideas against criteria
KS2	 Mechanical Posters - Eco-school Links: eco-school work on the environment, science and RE (Creation and stewardship) Investigate and analyse a range of existing products Understand and use mechanical systems in their products (levers and linkages) Use research and develop design criteria to inform the design of innovative, functional and appealing products that are aimed at a given audience Generate, develop, model and communicate ideas through discussion, annotated sketches and prototypes Select from and use a wider range of tools and equipment to perform practical tasks accurately Select from and use a wider range of materials and components, according to their functional properties and aesthetic properties Evaluate their ideas against their own design criteria and consider the views of others to improve their work. 	 Prayer Kites Links: Queen's anniversary of coronation in Feb (ahead of Platinum Jubilee in June). Topic theme of English Queens. Also Remembrance Garden link Understand how key events and individuals in design and technology have helped shape the world Investigate and analyse a range of existing products Select from and use a wider range of materials and components, according to their functional properties and aesthetic properties Use research and develop design criteria to inform the design of innovative, functional and appealing products that are fit for purpose and aimed at a given audience Generate, develop, model and communicate ideas through discussion and annotated sketches Select from and use a wider range of tools and equipment to perform practical tasks accurately Apply their understanding of how to strengthen, stiffen and reinforce more complex structures Evaluate their ideas against their own design criteria and consider the views of others to improve their work 	 Edible garden Links: plants (science) and being healthy (PSHE) Understand seasonality and know where and how a variety of ingredients are grown Understand and apply the principles of a healthy and varied diet Prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques Select from and use a wider range of tools and equipment to perform practical tasks accurately Evaluate their dishes against their understanding of healthy food and agreed success criteria and consider the views of others to improve their work

2021 - 2022	KS1	 Moving farm animals Links: topic theme of Farms and farming, animals (science) Explore and evaluate a range of existing products Explore and use mechanisms in their products – sliders, levers and wheel mechanisms Design a purposeful, functional and appealing product to illustrate a story – with annotated sketches Make the product they have designed Evaluate their ideas against design criteria 	 Our fabric faces – making Greek Gods Links: Ancient Greece topic Explore and evaluate a range of existing products Generate, develop, model and communicate their ideas through talking, drawing and using computers for design Select from and use a range of tools and equipment to perform practical tasks Select from and use a wide range of textiles according to their characteristics Design purposeful, functional, appealing products for themselves based on design criteria Evaluate their ideas against design criteria 	 Lighthouse Keeper's Packed Lunch Problem & Dips and Dippers Links: topic - people who help us / Grace Darling, PSHE: keeping healthy Explore and evaluate a range of existing products Generate, develop, model and communicate their ideas through talking and drawing Select from and use a range of tools and equipment to perform practical tasks Select from and use a wide range of materials and components, including textiles according to their characteristics Build structures, exploring how they can be made stronger, stiffer and more stable Understand where foods come from Use the basic principles of a healthy and varied diet Design purposeful, functional, appealing products for themselves and other users based on design criteria Explore and evaluate their ideas and product against design criteria
	KS2	 'Marbulous' structures Investigate and analyse a range of existing products To apply their understanding of how to strengthen, stiffen and reinforce more complex structures Use research and develop design criteria to inform the design of innovative, functional and appealing products that are aimed at a given audience Generate, develop, model and communicate ideas through discussion and annotated sketches Select from and use a wider range of tools and equipment to perform practical tasks accurately Select from and use a wider range of materials and components, according to their functional properties and aesthetic properties Evaluate their ideas against their own design criteria and consider the views of others to improve their work. 	 Felt cases - Greek Key Pattern Links: Ancient Greece topic Use research and develop design criteria to inform the design of innovative, functional and appealing products that are fit for purpose and aimed at a given audience Generate, develop, model and communicate ideas through discussion and annotated sketches Select from and use a wider range of materials and components, according to their functional properties and aesthetic properties Select from and use a wider range of tools and equipment to perform practical tasks accurately Evaluate their ideas against their own design criteria and consider the views of others to improve their work 	 Battery operated lighthouse & packed lunch plan Links: topic - people who help us / Grace Darling, PSHE: keeping healthy Understand how key events and individuals in design and technology have helped shape the world Understand and use electrical systems in their products (for example incorporating switches) Use research and develop design criteria to inform the design of innovative, functional and appealing products that are fit for purpose and aimed at a given audience Generate, develop, model and communicate ideas through discussion and annotated sketches Select from and use a wider range of materials and components, according to their functional properties and aesthetic properties Evaluate their ideas against their own design criteria and consider the views of others to improve their work

Standalone design technology projects (see STEM days planning for more detail)

Structures: Building the strongest tower
Design and materials: egg drop challenge / how to keep teddy dry
Special festival food
Using the makey makey to explore circuits and making controllers and switches (link to computing and science)
Forest School Art (autumn and summer term) includes use of tools and design technology skills

General Cross curricular links:

Computing: Apply their understanding of computing to program, monitor and control their products Science: materials and plants PSHE: keeping healthy and safe